



Basic Toolbox List



Here is a list of items you may want to include in your basic toolbox. This is only a suggested list - there may be additional items you want to add or some you may not want to include at all. However, these are generally the things an instructor will expect you to have with you. If you need specific tools beyond this list, your instructor should let you know in advance. Your tool box will evolve over time and reflect your personality as you make your miniature creations.

X-acto knife with #11 blades
Small notebook and pencils
2 pair scissors (paper & fabric)
12" and 6" cork-backed rulers
Toothpicks

Sandpaper (medium/fine)
Needle nose pliers
Masking tape
Tacky Glue
Emery Boards

Small cutting mat
Paint brushes- various sizes & styles
Small spring clamps
Fine point tweezers
Glue spreader/old hotel keycards

You may wish to bring a work light and extension cord as hotel lighting isn't always the best for Miniaturing.

Below are additional supplies that you may find are helpful to have:

Steel wool 0000
Wire cutters
Pin vise and drill bits
Utility knife
Super glue
Squaring jig or Legos
Small T-square or right angle
Band-Aids

Rubber gloves
Wood glue
Cement for plastic
Plastic "zip" bags
1" foam brush
Damp cloth or wipes
Q-tips
Ball stylus

Mouse pad
Small screw drivers
Container(s) for project
Pins, needles, thread
Wax paper
Small bar clamps
Miter box & saw or a chopper
Black "Sharpie" marker

BASIC SKILLS

These are considered the basic skills necessary for a productive, enjoyable workshop experience:

1. Use basic tools confidently
2. Cut accurately with an X-acto knife
3. Read rulers and mark lengths accurately
4. Have knowledge of basic glues and how to apply them
5. Know how to paint smoothly

When asked to list the skills needed beyond the basic ones, most instructors reply that they would be more than prepared to teach whatever their students do not know how to do. What they would like students to have are some "Opens" – open minds, open hearts, open eyes, open ears and an open -----

SMILE